R9600L Spec List

Key Features

♦ GPU

-- Power by RADEON[™] 9600SE graphics processing unit (GPU) --Fully supports Microsoft Direct X[®]9.0 & OpenGL for Windows 98/2000/ME/XP --Engine Clock (ECLK) 325 MHz -- Four parallel, highly optimized rendering pipelines and two intelligent geometry engines

Memory

--128MB DDR SDRAM with 64-bit data bus

--Memory Clock 200MHz (DDR400)

--Memory type: 8x16-4/5 TSOP package

Output

--15pin Female standard CRT output --DVI-I (2nd CRT from DVI to D-sub adapter)

--7-pin TV output support S-Video Out and AV Out

AGP Interface

--Supports AGP 3.0 compliant configuration setting --Supports AGP 8X/4X/2X interface

3D features

-- Supports DirectX[®] 9.0 and OpenGL[®] features --ATI's innovative TRUFORM[™] technology --ATI's new SMARTSHADER[™] technology takes advantage of advanced features of DirectX® 9, enhancing realism in images and environments in the latest 3D games. --SMOOTHVISION™ technology removes jagged edge artifacts in images for improved visual quality. -- ATI's HYPER Z[™] II technology conserves memory bandwidth for improved performance -- CHARISMA ENGINE[™] II supports full Transformation, Clipping and Lighting (T&L)

-- SuperScalar Rendering

- -- Single-Pass Multi-texturing
- -- True Color Rendering

Industry leading DVD playback

--ATI's VIDEO IMMERSION[™] II technology enables integration of industry-leading digital video features, including advanced de-interlacing algorithms for unprecedented video quality and integrated digital TV decode capability

--Includes programmable gamma for the overlay and Frame Rate Conversion (Temporal Filtering)

--- Hardware DVD saves the expense of buying a separate MPEG-2/DVD decoder card and motion compensation allows for DVD decoding with minimum CPU usage -- FULLSTREAM[™] technology reduces blocks in the internet streaming video for sharper and crisper images.

• System Requirements

-- Computer: Intel Pentium II/III/4 processor, Intel Celeron processor, or compatible system

-- Expansion Slot: AGP slot

-- Monitor: VGA support, minimum 640x480 resolution

-- Operating system: Microsoft Windows 98/ME/NT/2000/XP, DX9.0 compatible